COMPANY TYPE AND SIZE			
Name of Legate			
TACTICS OR BALLISTICS OF LEGATE			
A		I	
ACTIONS PER TURN			
REACTION			
HP		SYMBOL ON BATTLEMAP	
DEFENSE (PASSIVE DEFENSE)		MOVEMENT SPEED	(1 point counts as 50 m)
MORALE (+ =) (Base morale + morale bonus from tactician)			
ATTACK AND DAMAGE (MELEE) (ATTACK BONUS FROM THE LEGATE IS CALCULATED INTO BASE ATTACK)			
RANGED ATTACK AND DAMAGE (ATTACK BONUS FROM THE LEGATE IS CALCULATED INTO BASE ATTACK)			
Attack range		(1 point counts as 50 m)	
SPECIAL PROPERTIES			
SALARY IN DOMAIN TURN			
Maintenance costs in case of war at domain turn			